

# Ian Fenton Compositing Demo 2010

## Shot Breakdown



1. DISTRICT 9 (2009) CG into Live Action - Composited CG exo-suit and human multi-pass renders, added interactive lighting, practical dust, spark, and arc gun vfx. Combined practical effects plate with clean plate and ground interaction matte painting.



2. DISTRICT 9 (2009) CG into Live Action - Composited CG exo-suit multi-pass renders, added interactive lighting, practical dust, spark, camera shake and arc gun vfx. Combined practical effects plate with clean plate.



3. DISTRICT 9 (2009) CG into Live Action - Composited CG exo-suit and human multi-pass renders, tracked shot added practical dust, sparks.



4. LOVE (2010) 2D VFX transition into Live Action – Roto'd shot elements. Created 2D number particles and composited practical lense flares, blooms, DoF.



5. LOVE (2010) 3D VFX – Composited CG particles, green screen and 2D universe BG, flares.



6. LOVE (2010) TITLES- Compositing CG text, 2D universe BG, flares. Created digital text elements, reflections etc... for CG render.



7. RIVERWORLD (2009) Full CG. Compositing 60+ CG multi-pass renders.



8. DISTRICT 9 (2009) 2D VFX into Live Action. Compositing practical blood and gore, tracked shot and added window blowouts and practical sparks.



9. DISTRICT 9 (2009) 2D VFX into Live Action. Compositing practical blood and gore, tracked shot and added window blowouts and practical sparks.



10. DRAGONSTEEL (2008) CG into Live Action - Roto'd out FG, compositing in CG 'bug' multi-pass renders, added depth of field and tracked another shot from sequence and used camera data to create move in plate.



11. SUPERNATURAL (2005) 2D VFX into Live Action - Roto'd and tracked in poker glow and smoke. Added interactive light to characters.



12. DRAGONSTEEL (2008) 2D VFX into Live Action – Tracked and roto'd shot elements. Created 2D force field and glowing crystal vfx. Added interactive light and displacements.



13. HARD RIDE (2009) 2D VFX into Live Action. Tracked shot and created all vfx particle elements.



14. KILLER INSTINCT (2005) Blue Screen BG Replacement and Matte Painting into Live Action – Keyed and 3D Boujou tracked BG plate. Added matte painting, colour corrected and grained for plate.